

IRAF simulation of standard stars, continued

***F. Crifo, D. Katz,
GEPI, Observatoire de Paris***



AIM:

- Simulate the 100 transits of a standard star during the whole mission;
- Obtain a wavelength calibration with IRAF;
- Estimate the accuracy on wavelength scale from one single star, look for possible systematic deviations or distortions.



Many thanks to....

Asiago Monografie

vol. 1

**An introduction to analysis of single
dispersion spectra with IRAF¹**

Tomaž Zwitter

Department of Physics, University of Ljubljana, Slovenia

Ulisse Munari

Padova and Asiago Astronomical Observatories, Italy

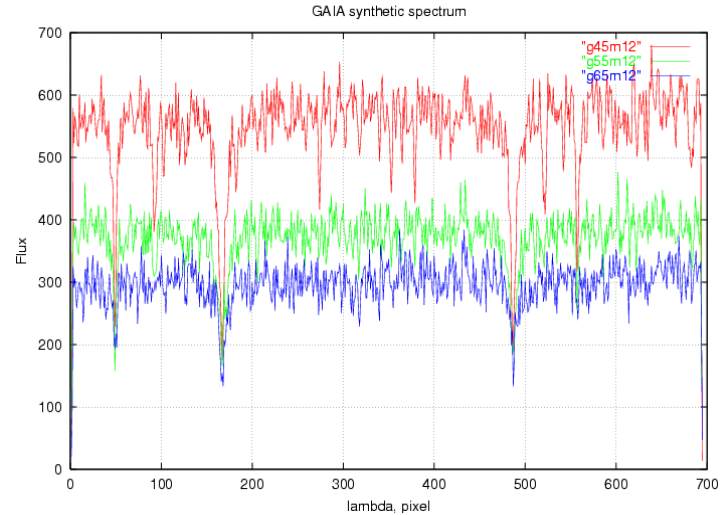
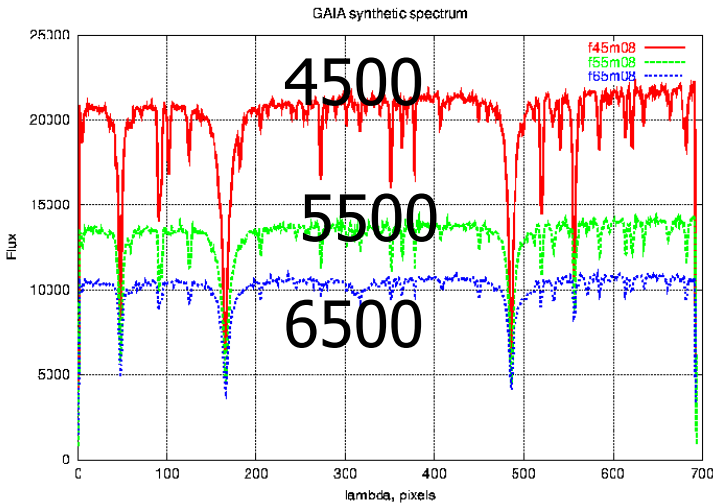
F. Crifo, GAIA-RVS 8, Padova june 04



INITIAL DATA

- **Synthetic spectra (Kurucz model), for:**
 - 3 Teff : 4500 K (K4); 5500 K (G5); 6500 K (F5);**
 - 3 magnitudes: 8; 10; 12 (mag 14 is too bad):**
- **Total of 9 « stars »**
- **« Observed » 100 times with the RVS according to the 1st version of simulator rvs_simu1.0:**
- **Noise: sky background + photon noise
+ read-out noise, 100 different realizations**
- **=> *total of 900 individual spectra studied***

Examples of spectra:



$T_{\text{eff}} = 4500, 5500, 6500\text{K}$

mag = 8

mag = 12

IRAF tasks from the package noao.onedspec

- Task « Identify »:
- Requires a list of lines to be searched in the spectra: list of 27 lines (wavelengths), no blends.
- Fitting function: Chebychev polynomials, order 3.
- The 3 CaII lines are recognized on each spectrum, the other are then found automatically.
- Output: new wavelength for each line according to the fitting function,
+ coefficients for the fitting function



Task « Dispcor »

- Resampling of each spectrum:
New wavelength according to
the fitting function:

λ_{calc} for each pixel



Final comparison:

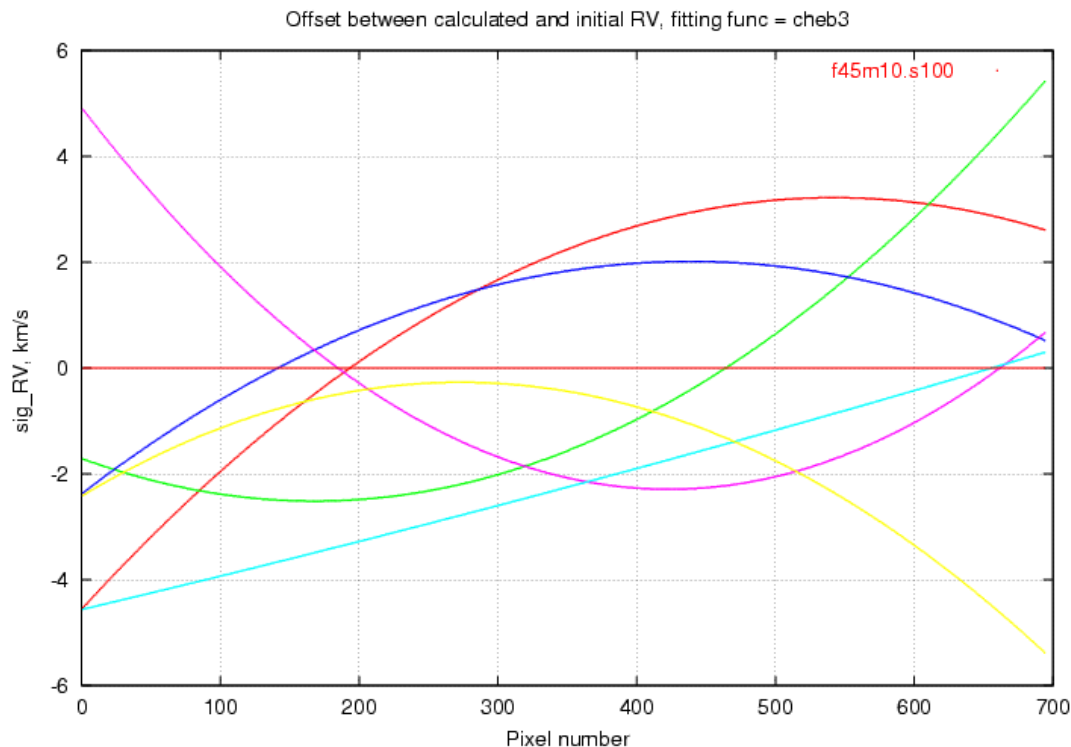
- Comparison between initial and new wavelength:

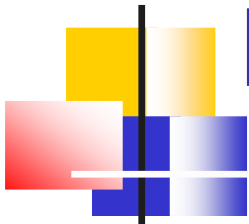
$$\Delta\lambda = (\lambda_{\text{calc}} - \lambda_{\text{ini}}) \text{ for each pixel}$$

- plots of $\Delta\lambda$ and ΔRV , with $RV_{\text{ini}} = 0$

RESULTS vs mag and Teff:

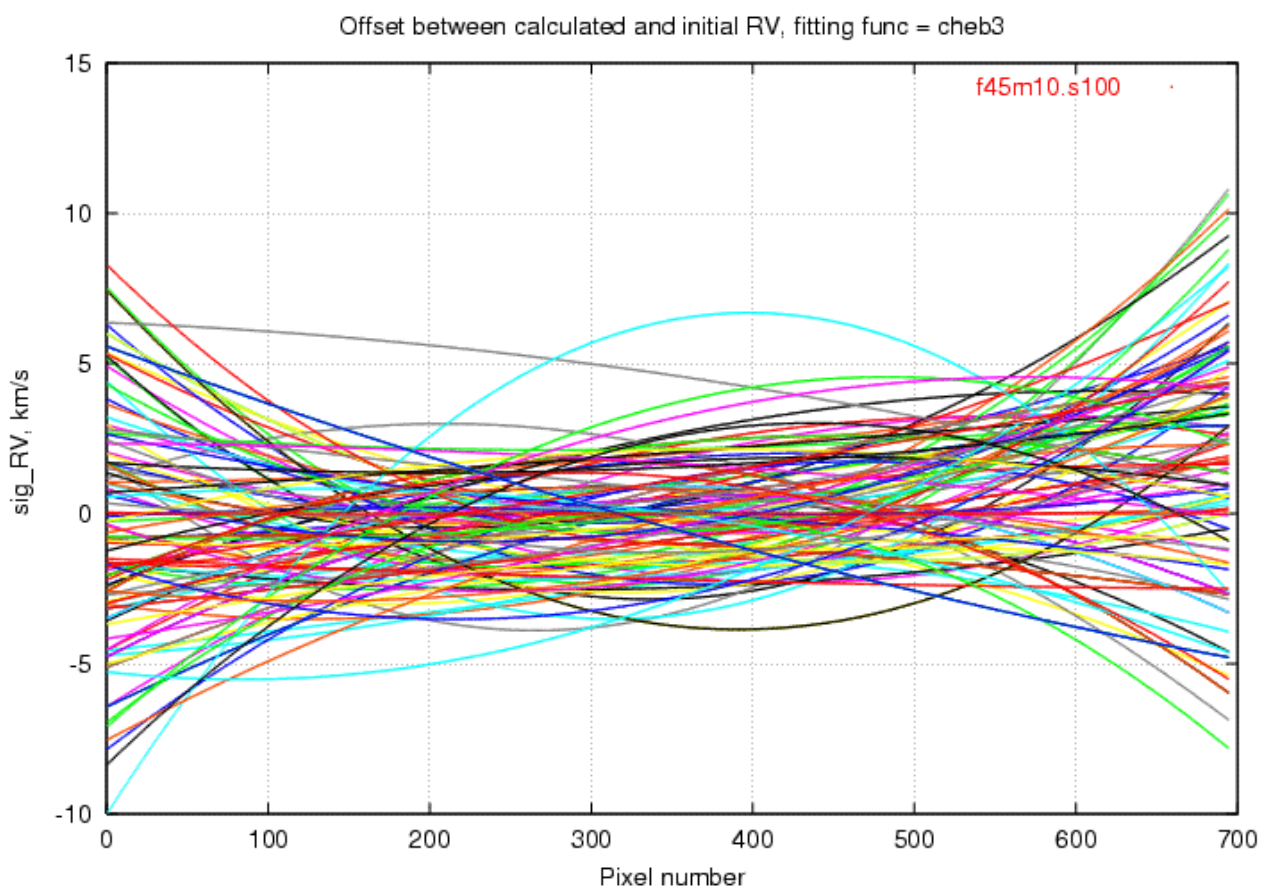
**Example: $T_{\text{eff}} = 4500 \text{ K}$ (K4), $\text{mag} = 10$:
For each realization, $\text{RV} = f(\text{pixel})$: effect of noise and reduction**





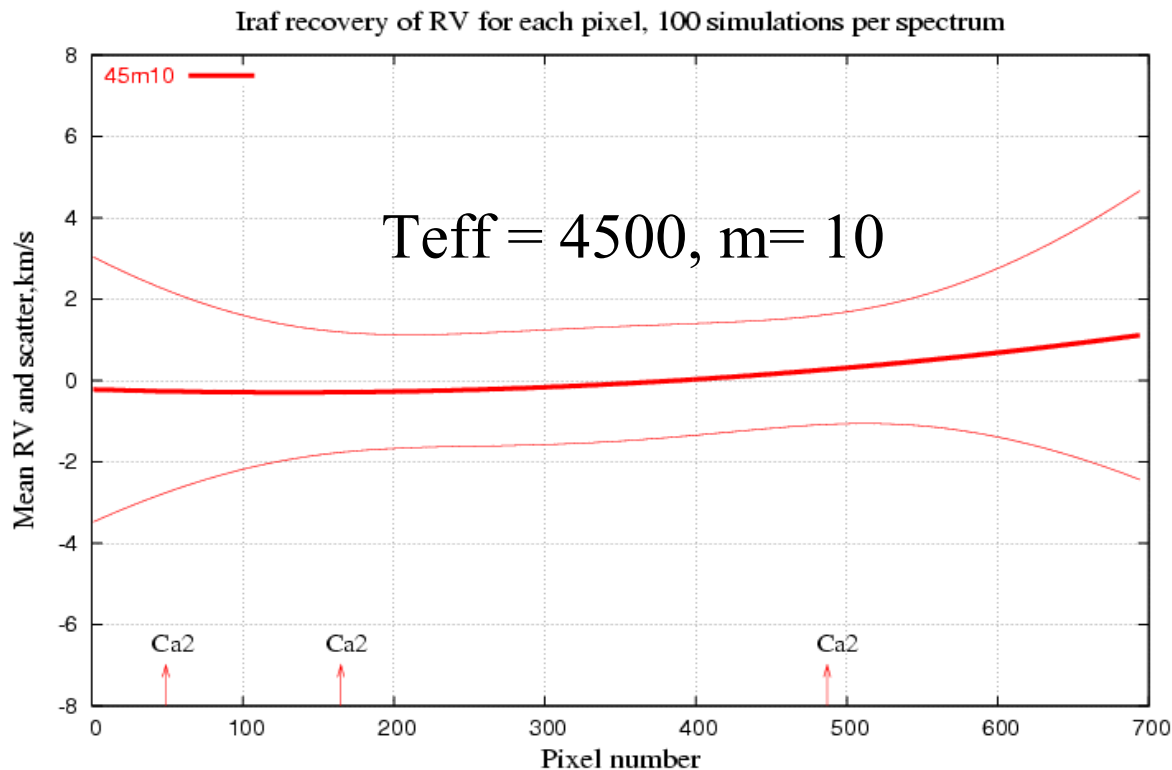
RESULTS: 1 star, 100 transits

Teff = 4500 K
(K4)
mag 10

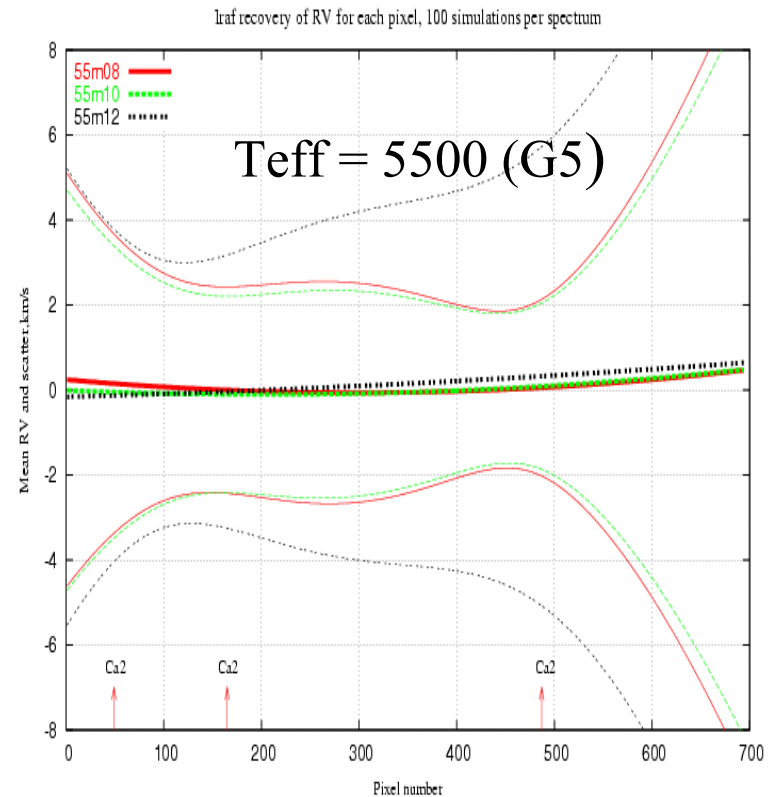
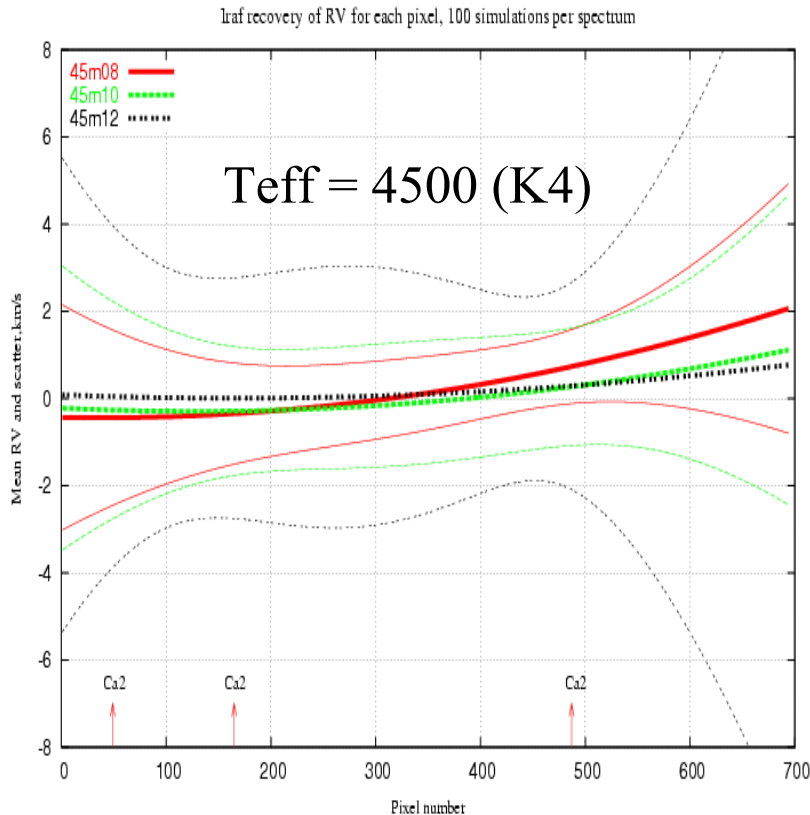


RESULTS: 1 star, 100 transits

=>For each pixel, 100 values of RV. Mean value, scatter:

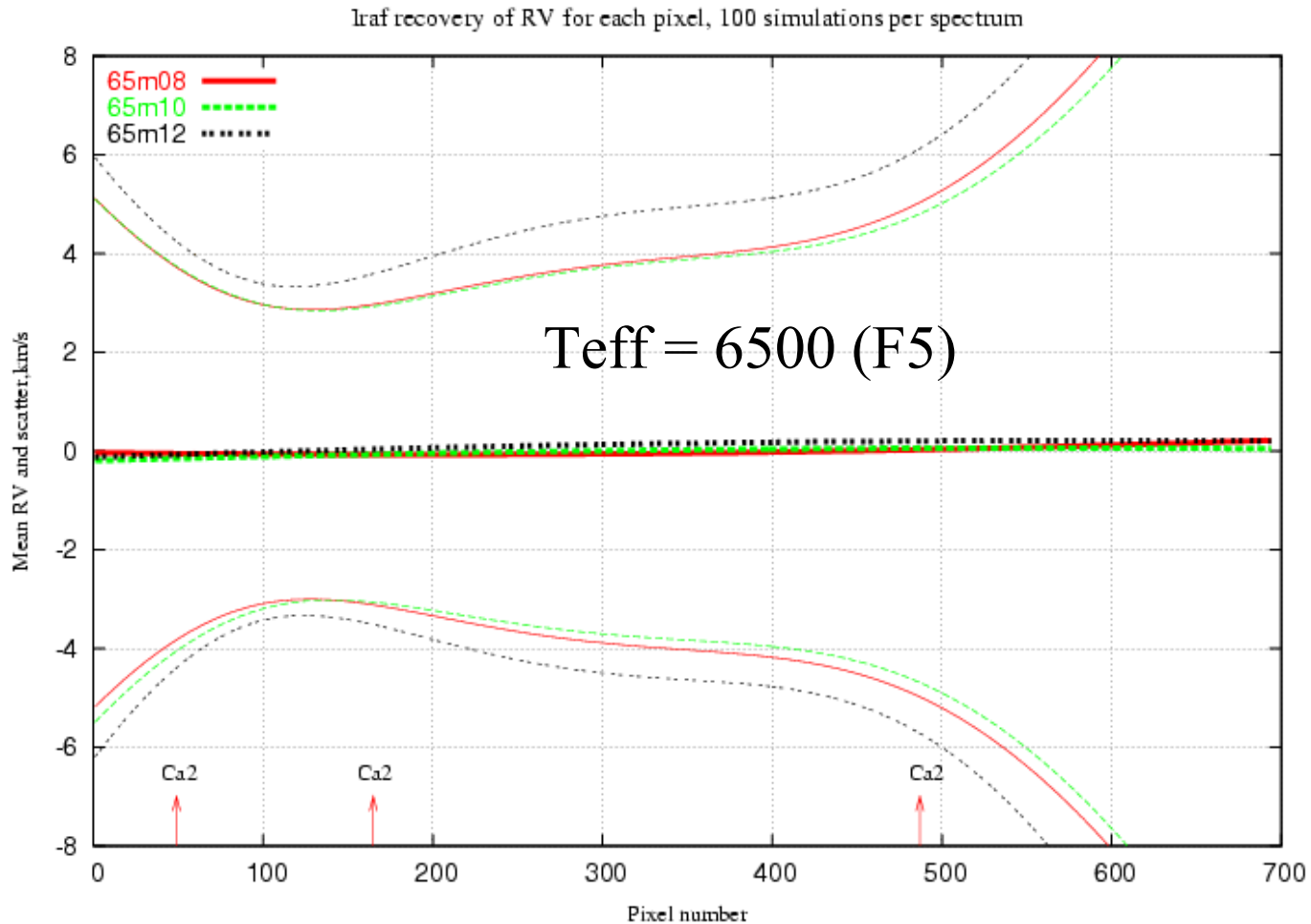


RESULTS: effect of magnitude

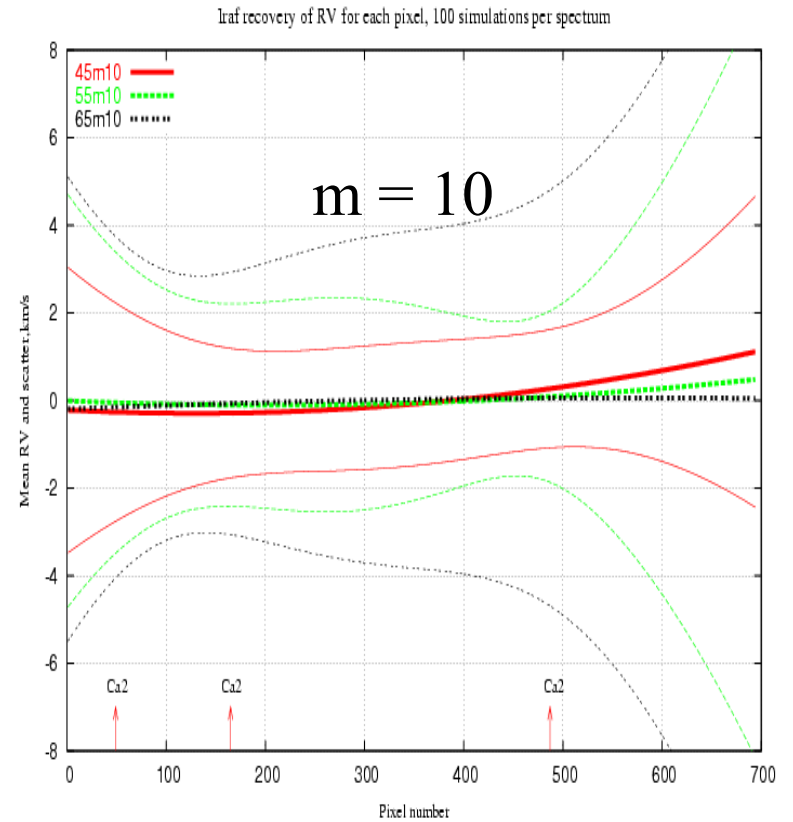
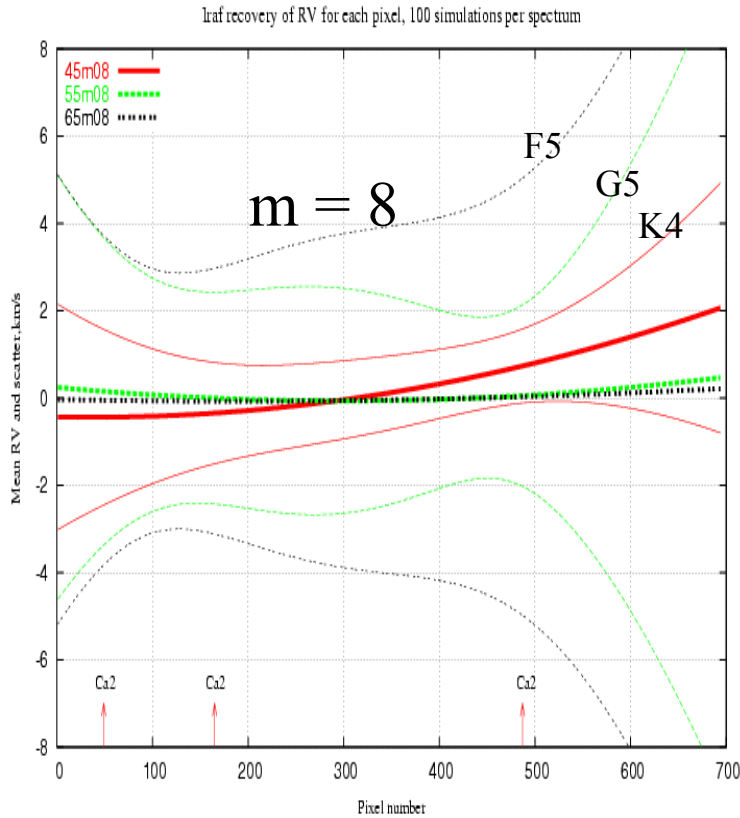


Mag 8 and 10 are close; mag 12 is BAD

Results: effect of magnitude

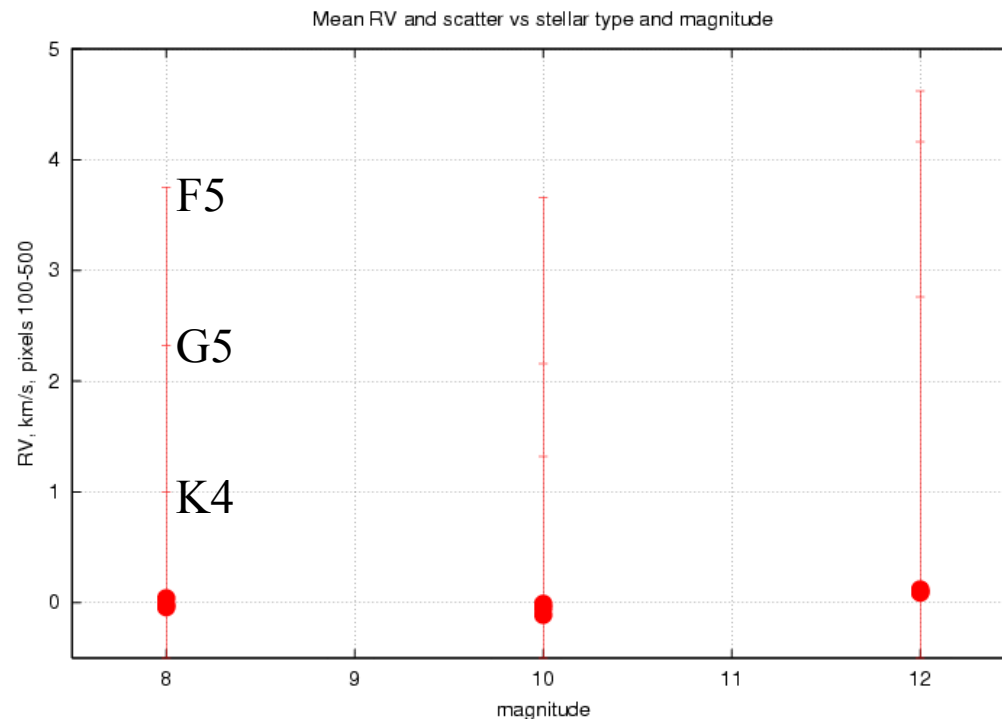


Effect of temperature:



Conclusion: mean values

Mean values for RV and scatter, for pixels 100 to 500:





Conclusion

- Conclusion of last december:
- $m \leq 12$ for Standard stars

- Today's conclusion: $m \leq 10$!
- Only small difference between mag 8 and 10
- K-stars OK; G-stars less good; F-stars bad
- Constraints come mainly from the CaII lines



CONTINUATION
