

# Implementation of models for Charge Transfer Inefficiency (CTI) in the Gaia pixel-level data simulator

M. Weiler  
C. Babusiaux

Observatoire de Paris – Meudon, GEPI

# Introduction

## Protons are evil:

- Proton irradiation causes defects in the CCD semiconductor lattice
- These defects act as traps for electrons transferred in the CCD: charges are taken away and released at a later time
- The observed LSFs of all objects are deformed, the centroid is shifted and the signal within the transmitted window is reduced

## The actual “damage” due to these effects depend on various aspects:

- The history of charges in the particular CCD
- CCD operations: Gate activity, Charge injections
- Physical effects: sky background brightness, cosmic ray events

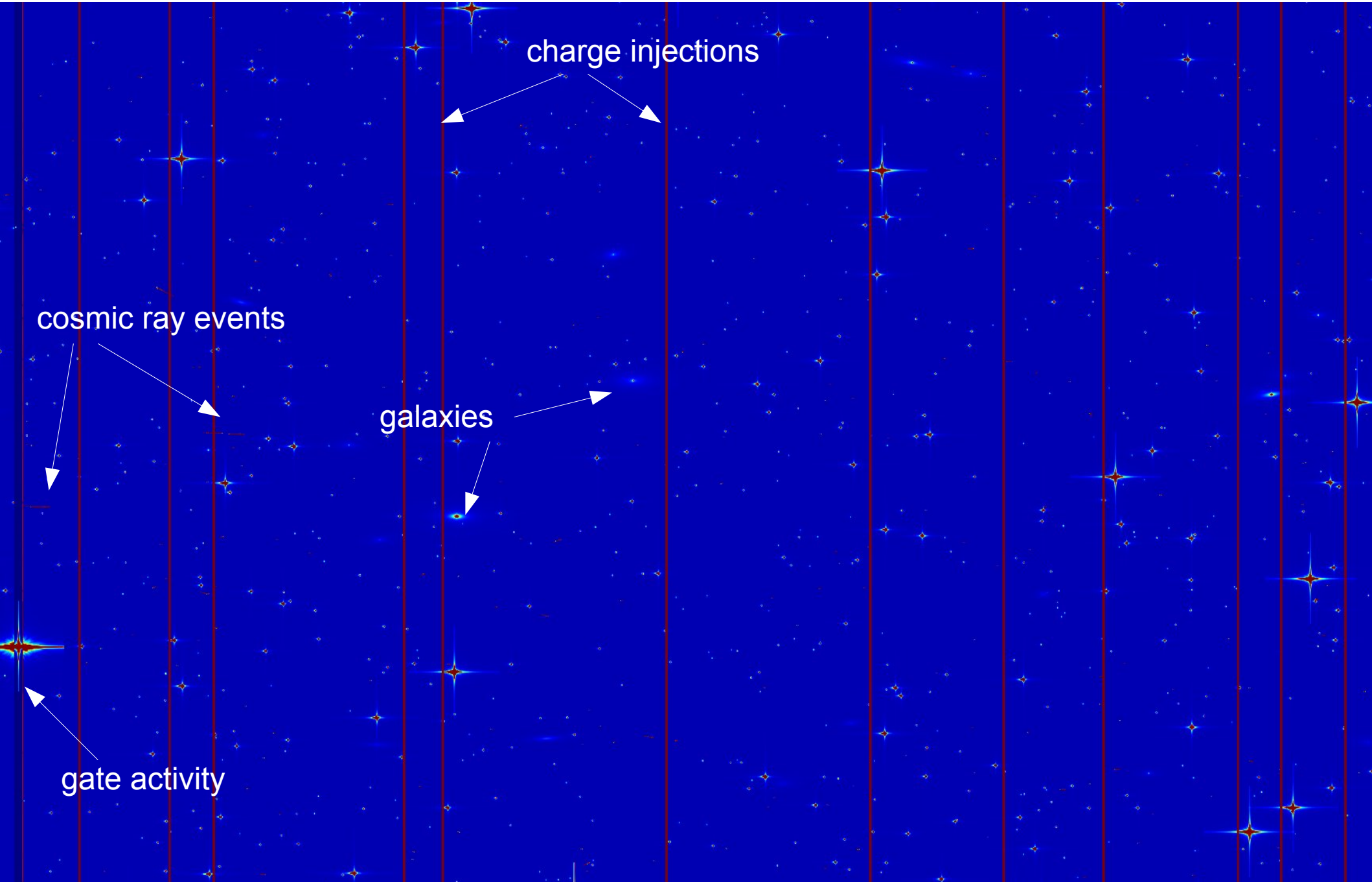
# Simulations with GIBIS

Simulations on such a level of detail is provided by the *Gaia Instrument and Basic Image Simulator*, GIBIS

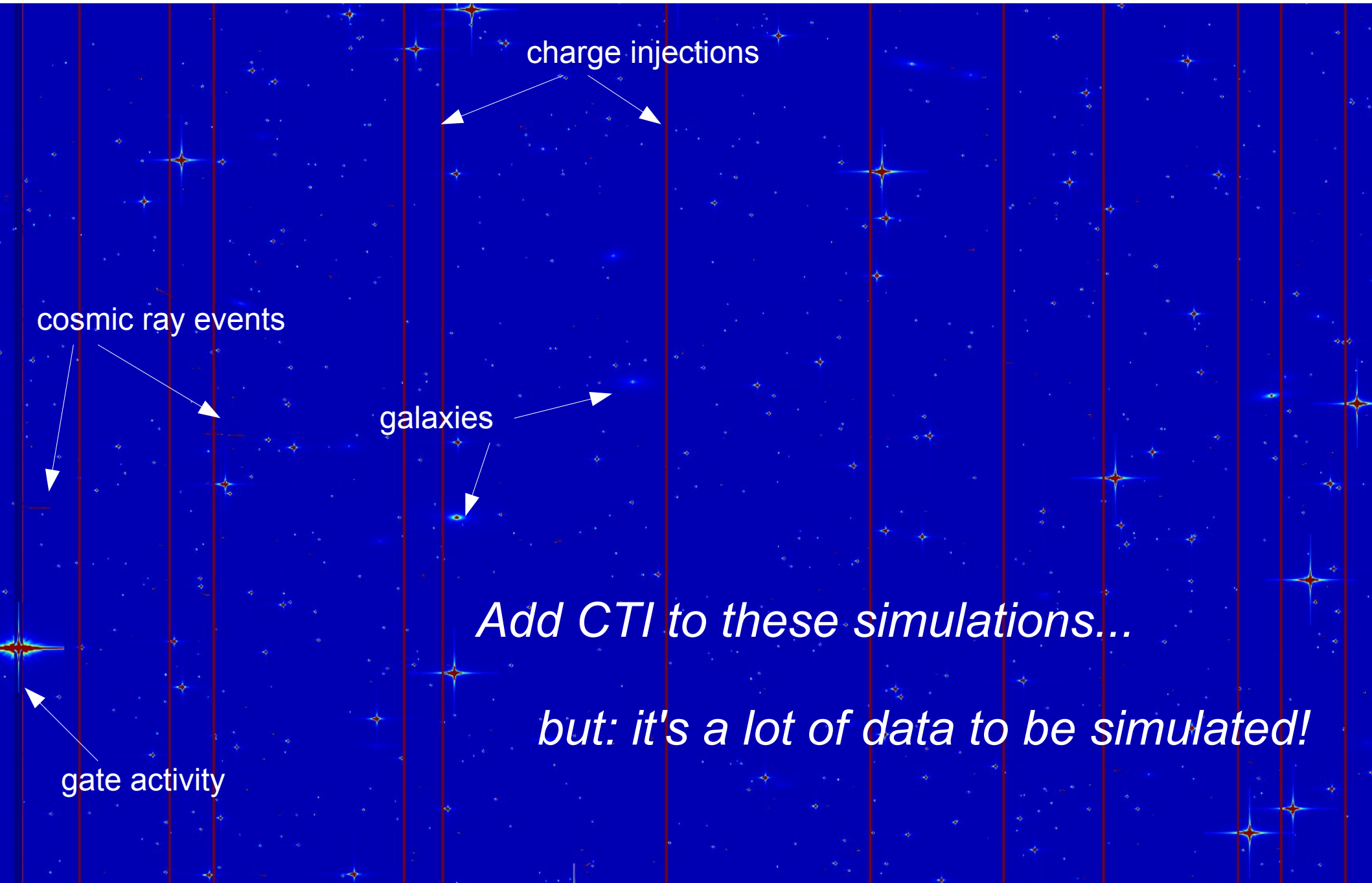
- Provides pixel-level simulations of the full CCDs of all Gaia instruments:  
*SM, AF, BP, RP, RVS*
- As realistic as possible
- Short periods of time (seconds, minutes...)
- Includes an
  - universe model: *stars, galaxies, asteroids,...*
  - instrument model: *gates, on-board detection, scanning law...*

**GIBIS is potentially a useful tool for CTI simulations**

# GIBIS example: *AF2 simulation*



# GIBIS example: *AF2 simulation*



charge injections

cosmic ray events

galaxies

*Add CTI to these simulations...*

*but: it's a lot of data to be simulated!*

gate activity

# CTI models in GIBIS:

## 1) Model by Safa & Marchais (GAIA-ASF-TCN-PLM-00071)

### Characteristics:

- Line-by-line approach: AC-velocity of Zero is assumed
- Volume-based: number of traps seen by a charge package scale with its size
- Simulations on TDI-period level
- Scans through the past of each pixel: computational effort increased dramatically with the length of the signal to be simulated

### Performance:

- Only AF
- Only up to three stars
- Gate activity included

**no future**

# CTI models in GIBIS:

## 2) Analytical model by A. Short (GAIA-CH-TN-ESA-AS-014-1)

### Characteristics:

- Line-by-line approach
- Density based: homogeneous electron density within a given pixel volume
- Simulation on TDI-period level without scanning through the history

### Performance:

- Simulations for all instruments possible, but slow
- Gate activity included
- Can simulate *cosmics*

**Flexible model, but too slow for “mass application”**

# CTI models in GIBIS:

## 3) CDM02

(GAIA-CH-TN-ESA-AS-015-1)

### Characteristics:

- Line-by-line approach
- scaling between density-based and volume-based possible: homogeneous electron density within a volume that scales with number of charges in a pixel
- TDI-line level: not every TDI-step is simulated
- For TDI mode and Imaging mode available: can be used for CTI in the CCD imaging section and for CTI in the read-out register

### Performance:

- Simulations for all instruments are possible, incl. read-out register
- very fast
- no gate activity, no *cosmics*

**good for “mass applications”, but not too detailed**



# GIBIS + CTI: examples

Example computations with the Analytical Model  
currently only this model allows for simulations of *cosmics*

- 1) Sky background brightness
- 2) *Cosmics* (not a standard GIBIS feature)

Warning:

- Model parameters (number of traps per pixel, charge release time constants, ...) are only preliminary by now
- Validation still ongoing

# Sky Background Brightness

- Background brightness is caused by zodiacal light and unresolved stars
- It thus varies over the sky with a 6h-period

minimum value: 0.9 e<sup>-</sup> / pixel / transit

median value: 1.7 e<sup>-</sup> / pixel / transit

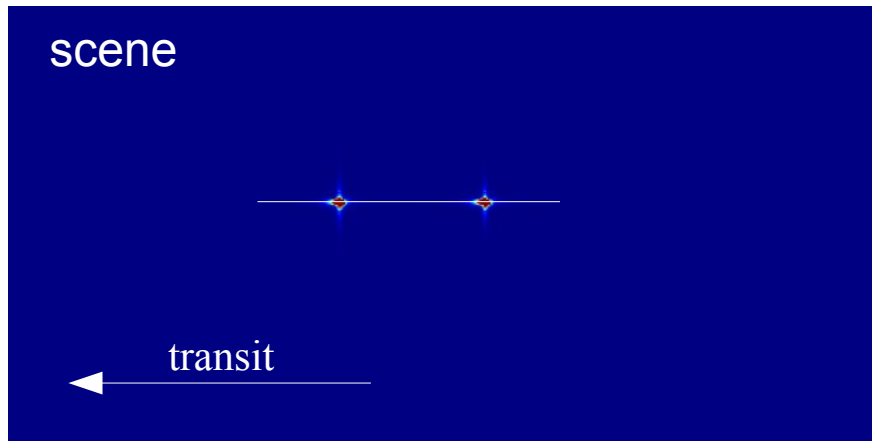
maximum value: 6.2 e<sup>-</sup> / pixel / transit

(Jos de Bruijne, GAIA-CA-TN-ESA-JDB-031-1)

- Sky background acts like a diffuse optical background and keeps a (small) fraction of traps permanently filled

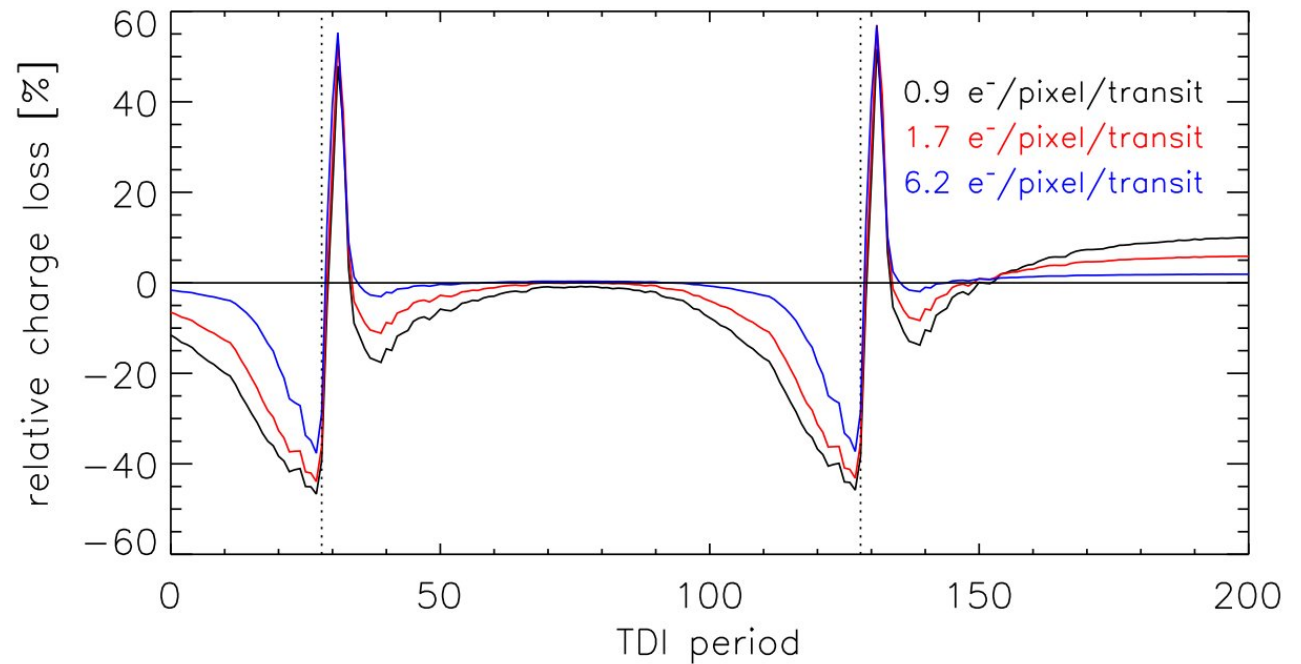
**How does this affect the CTI in different parts of the sky?**

# Sky Background Brightness



## Example case:

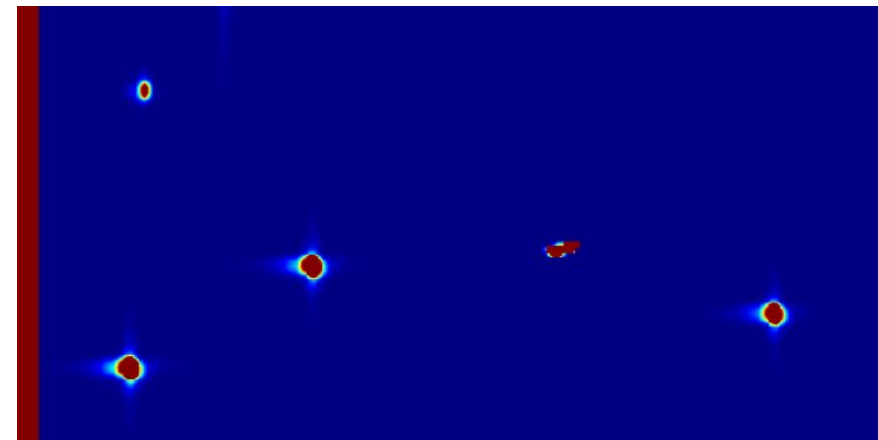
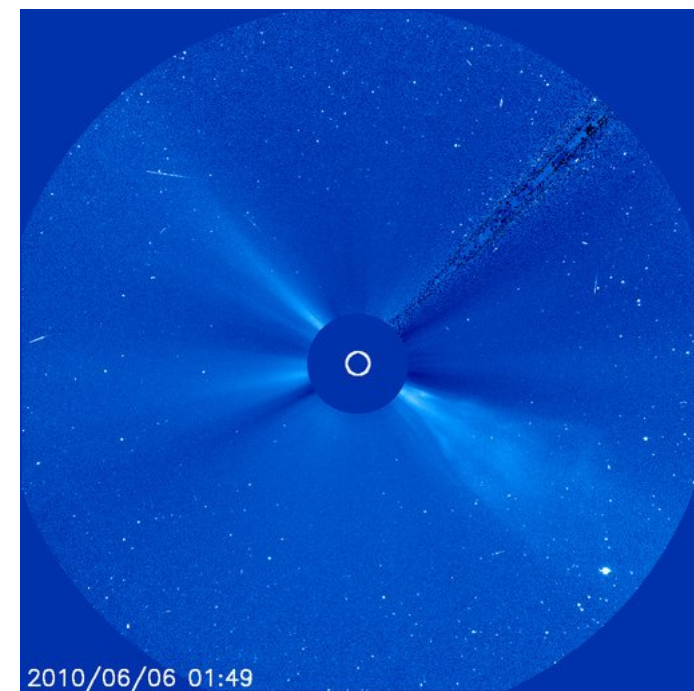
two stars of 18mag after each other  
comparing charge loss per pixel with  
different sky backgrounds



**➔ Up to 20% difference in charge loss for different sky backgrounds**

# Cosmic Ray Events

- Only a minority of irradiating particles interact significantly with nuclei in the semiconductor
- Most particles lose energy due to interactions with electrons in the CCD
- They thus produce free charges that are transferred together with the photo-generated charges
- These charges (= "cosmics") represent random charge injections in different positions within the CCD
- There will be no knowledge on *cosmics* during data analysis



**What is their effect on CTI effects?**

# Cosmic Ray Events

scene

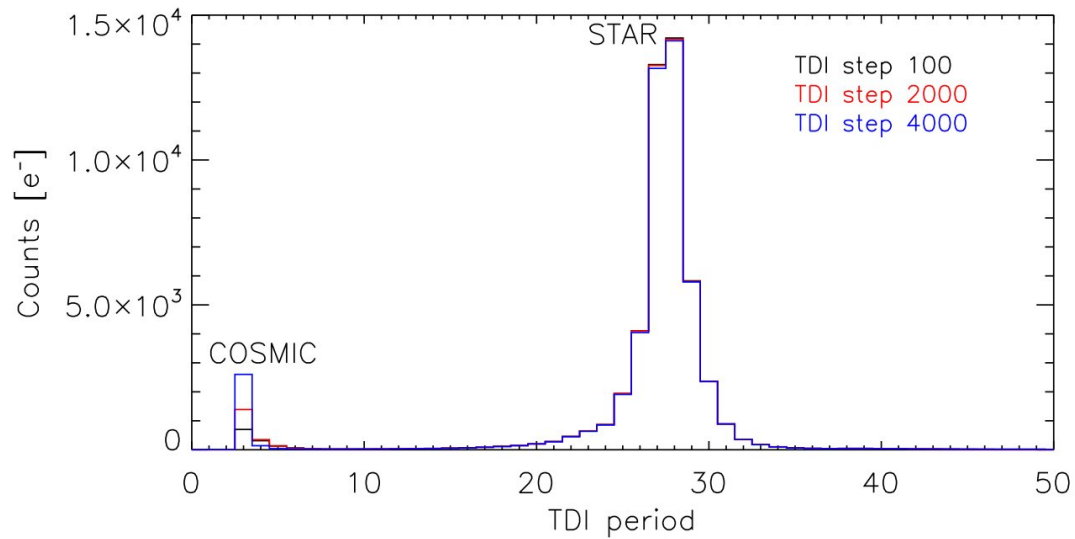
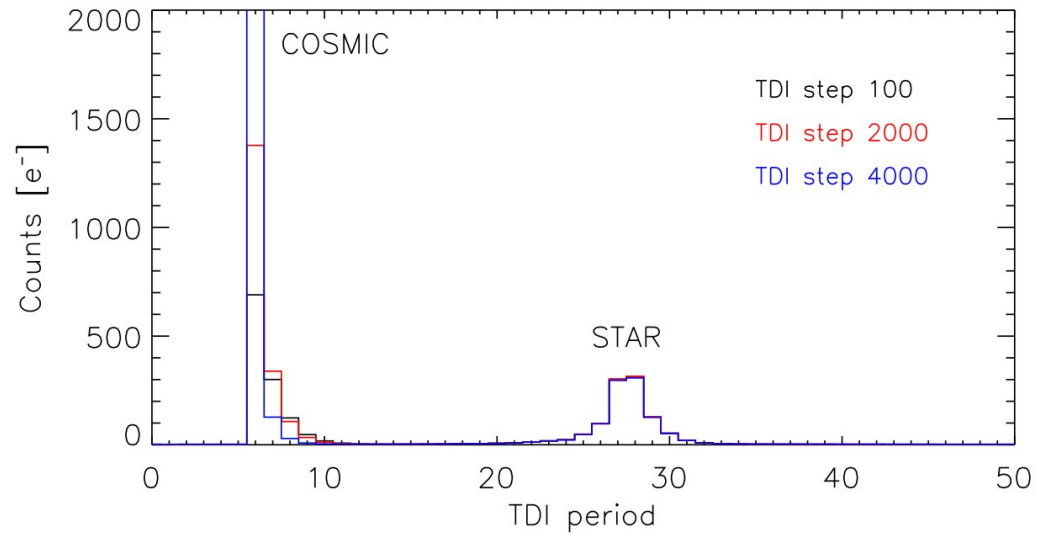


Example:

cosmic in front of a  $18^{\text{mag}}$  and  $14^{\text{mag}}$  star

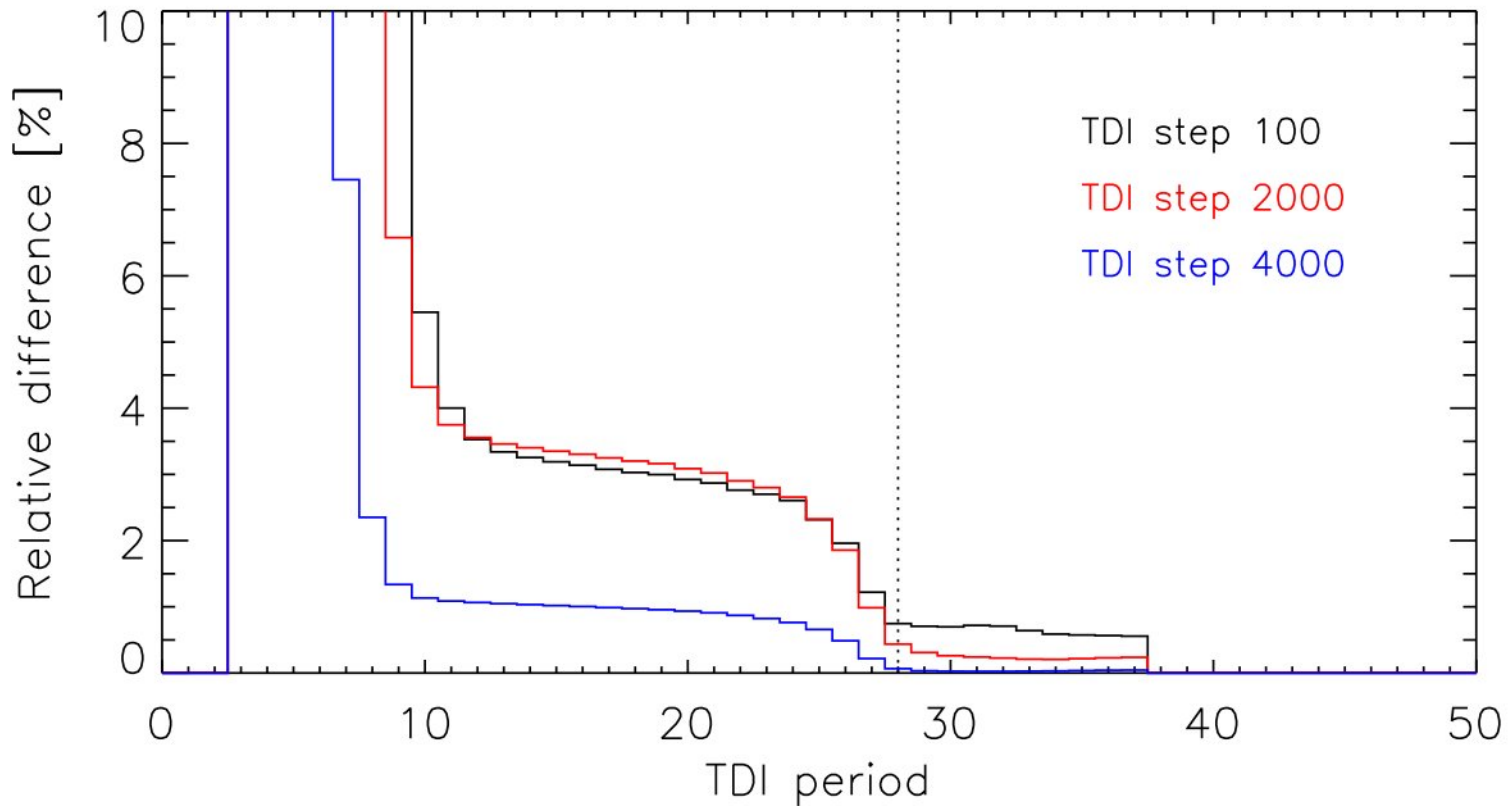
$3000 \text{ e}^-/\text{pixel}$  in the *cosmic*

produced in TDI period 100, 2000, or 4000



# Cosmic Ray Events

Comparison between CTI with and without *cosmic*:



**→ several percent difference in charge loss**

# Summary

Tools for CTI simulations are available in GIBIS:

- for all instruments
- for imaging section and read-out register

CTI simulations can be selected by the GIBIS user

- see [GIBIS simulation method page](#)

Complex situations can be simulated:

- e.g. sky background, *cosmics*, gate activity,...

A systematic study of different aspects is still lacking

- but will be done as the model parameters are better constrained