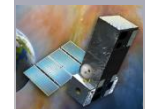


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# Calibration of Color Dependent Bias and Status of Engineering Risk Reduction for SIM

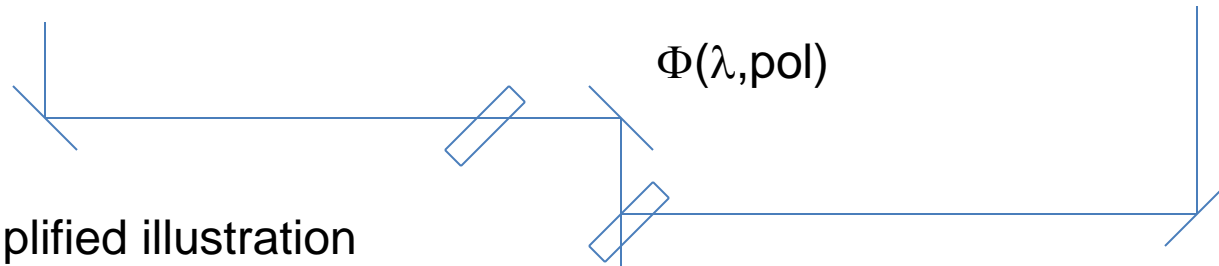
M. Shao, B. Nemati, C. Zhai, R. Goullioud, J. Marr

JPL

ELSA Conf June 2010

# Outline

- Color Dependent Errors



Simplified illustration

Nominally balanced interferometer

Beam splitter transmission is balanced by Compensator plate  
But not balanced at the picometer (~50 nanoarcsec) level

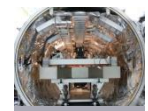
- Engineering Risk Reduction, building brassboard components and subsystems that are form, fit, function for space. (survive launch and space environment while maintaining performance)

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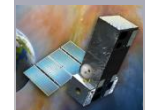
# Calibrating Color Dependent Biases



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- SIM utilizes “chopping”. The science interferometer chops between ref star(s) and target star to remove a large range of systematic errors.
- But a systematic error that is due to a “color” dependent bias will not chop out if the ref star is of a different spectral type than the target star.
- To detect an Earth Clone @ 10pc, we need the end of mission error for SIM to be ~50 nanoarcsec. (Giving a SNR=6 for a 0.3 uas signal)
  - 50 nas is  $\sim 2.4 \times 10^{-13}$  radian or 1.5 pm (picometer) for a 6m baseline
- 50nas is needed after 100’s of hours of observation, over the 5 year mission. The change in star color we want to accommodate at 50 nas is K5 to F5. (4500K to ~7500K)

# Types of Color Dependent Biases

- Material dispersion (identified from the very beginning of SIM), the simplest to calibrate
- Geometric errors : CDCS (color dependent centroid shift of the angle trackers that keep the two arms aligned)
- Wavefront error in the fringe detector.

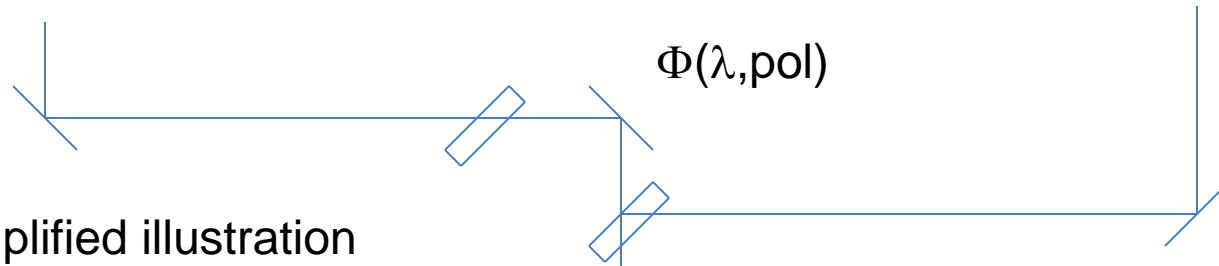


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# Material Dispersion

- The two arms of the Interferometer are not exactly identical.



Simplified illustration

Nominally balanced interferometer

Beam splitter transmission is balanced by Compensator plate

Imbalance remains at:

- 1) 1 extra mirror in left arm
- 2) Left arm has 2 AR coatings vs 1 in right arm before combination
- 3) Transmission through BS vs Reflection through BS

We made a decision to design the optics (and coating) to build SIM with Material dispersion  $< \sim 20\text{nm}$  p-p between 450nm and 900nm. And do everything else through calibration. ( $\sim 2\text{nm}$  OPD shift from 4500K  $\sim 7500\text{K}$ )

# What if We Did Nothing?

- We wish to measure the motion of the target star with very high accuracy?
- The OPD change is  $\sim 1\text{nm}$  when the color of the star changes from  $\sim 4500\text{K}$  (K giant ref star) to  $5700\text{K}$  (G target star).
  - $1\text{nm}/6\text{m} \sim 30\text{uas}$ . But for relative astrometry this fixed bias is not a problem if we adopt the same observing pattern at all epochs.
  - The G star would appear  $30\text{uas}$  to the left of where it actually was, but it'd be the same  $30\text{uas}$  at every epoch.
- If we wanted  $2\sim 3\text{uas}$  accuracy, maybe nothing needs to be done.
- The error for exoplanets (and parallax/prop motion) occurs only if the color of the star changes over epochs. Since we eventually want  $30\sim 50\text{nas}$  precision, we have to calibrate material dispersion.

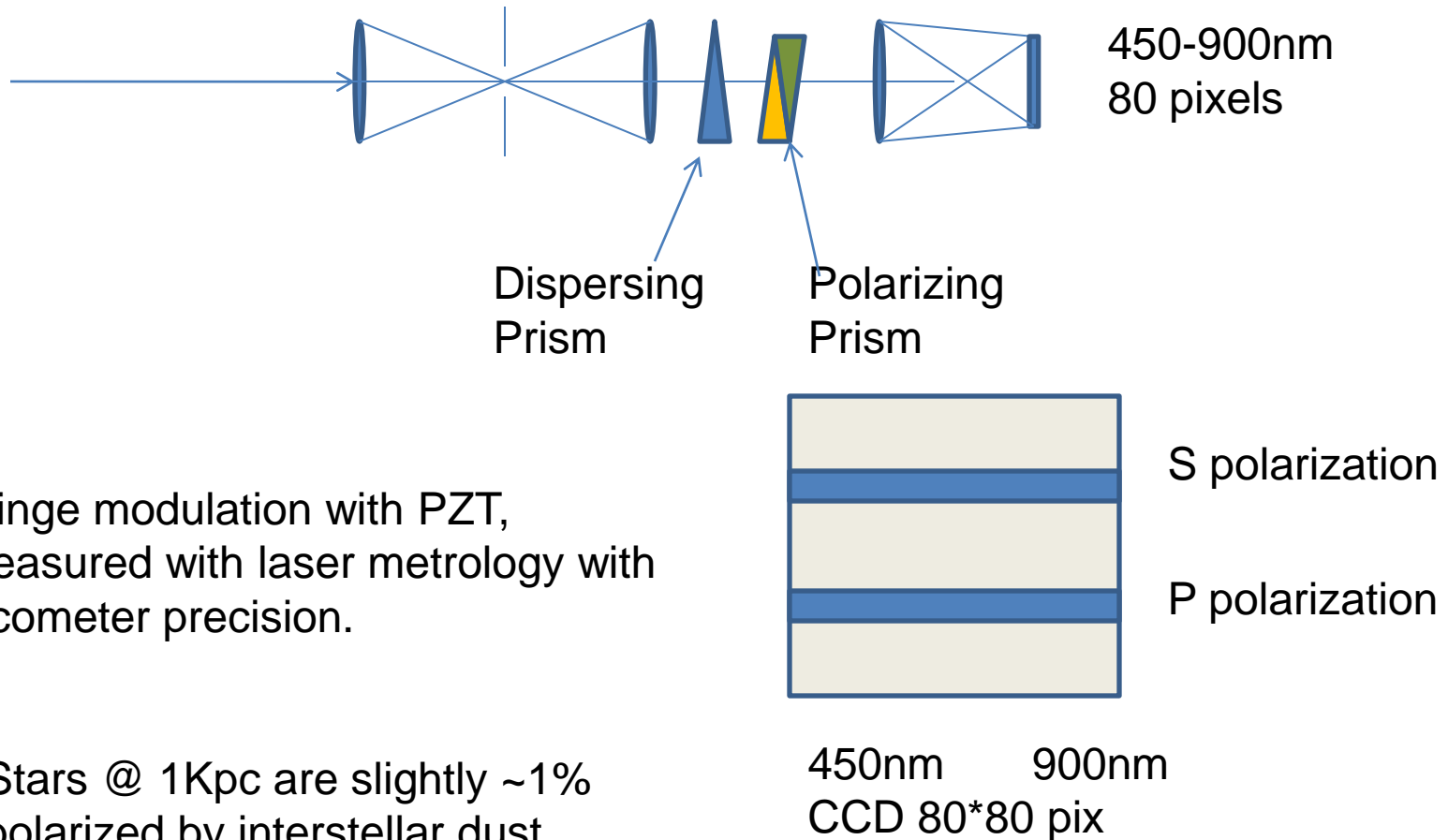
SCDU

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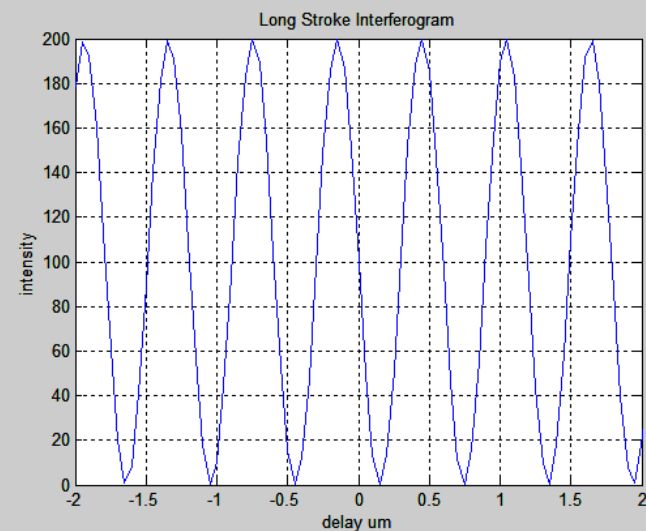
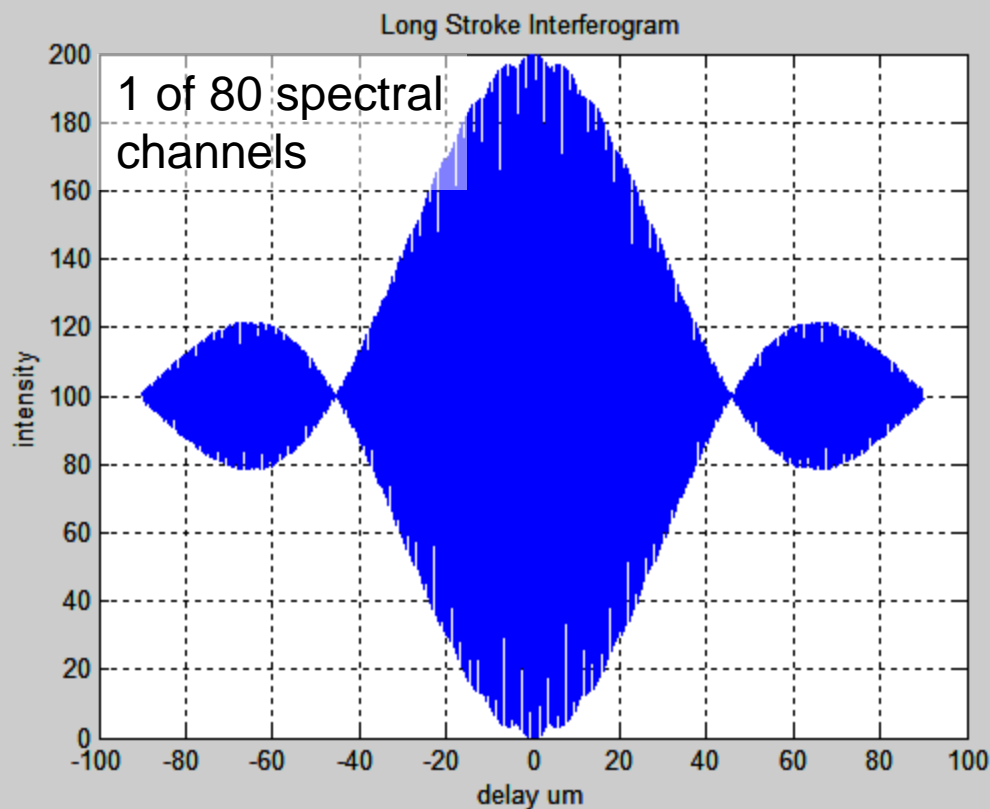
# SIM Fringe Detector

- After the light is combined, the fringe detector is a low resolution polarizing prism spectrometer.



# Calibration of Material Dispersion

- With an internal white light source, record the interferogram for a  $\sim 100\mu\text{m}$  change in OPD (in  $\sim 50\text{nm}$  steps) for each of the 80 spectral channels in the low resolution spectrometer.



Long stroke interferogram  
 gives us the complex spectral  
 response of each spectra pixel.  
 Effective wavelength  
 Spectral width  
 Phase dispersion



# Dispersion Corrected Delay

- For each spectral channel
  - $\text{Delay}(i) = \text{Disp}(i) + \lambda(i) * \phi(i)/2\pi$ 
    - Calibrated by long stroke measurement
    - Disp &  $\lambda$ , calib in units of metrology laser  $\lambda$
- $\langle \text{Delay} \rangle = \frac{\sum (\text{delay}(i) * \text{weight}(i))}{\sum (\text{weight}(i))}$ 
  - Weight(i) determined by photon-det noise
  - Angle  $\sim \langle \text{delay} \rangle / \text{Baseline}$

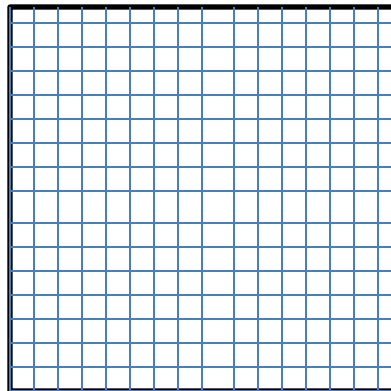
SCDU

Astrometric Observatory

SIM Lite

# Color Dependent Geometric Errors

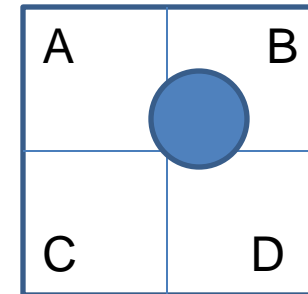
- These errors are due to the effect we call CDCS, color dependent centroid shift, in the tip/tilt sensors that keep the two arms of the interferometer aligned.
  - Describe why the angle tracker shift with color
  - How that shift in alignment changes OPD.



Angle tracker CCD  
 (currently 1 arcsec pixels)  
 $\lambda/D \sim 0.25$  arcsec images

Because images < pixel  
 Tip/tilt is measured using the  
 normal quad-cell formula

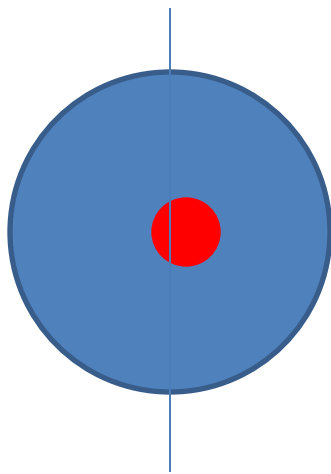
But X in arcsec or radians  
 depends on the width of the  
 image  $\lambda/D$ .



$$X = \frac{(A+C-B-D)}{(A+B+C+D)}$$

# OPD Change with tip/tilt Change

- When the tilt of the stellar beam changes, it produce apparent OPD changes in 3 ways.
  - 1) Tilt\* offset error
  - 2) Theta<sup>2</sup> error
  - 3) Change spectrometer  $\lambda$  calib

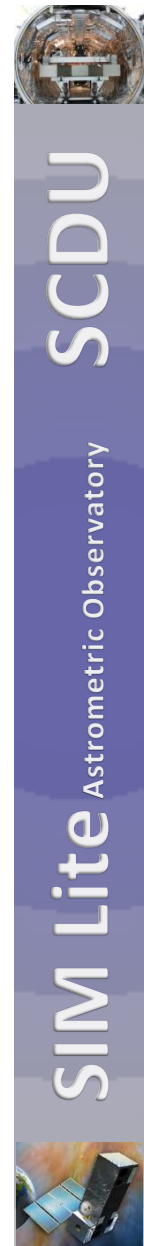


Ideally the metrology beam is at the center of The starlight beam, so that tilt error in the stellar beam Does not cause an OPD error.

Currently we expect to keep the metrology and starlight centered to  $\sim 10\mu\text{m}$ , implying the color dependent tilt has to be  $< \sim 1\text{e-}7$  radians, or  $\sim 1/150$  of  $\lambda/D$ .

The 2<sup>nd</sup> geometric error comes from an angular deviation of the Stellar beam vs the metrology beam, error =  $\theta^2 * L$ .

Note a geometric error that is NOT color dependent will “chop out”, we only have to worry about the color dependent part of this error, due to a change in tilt from CDCS.

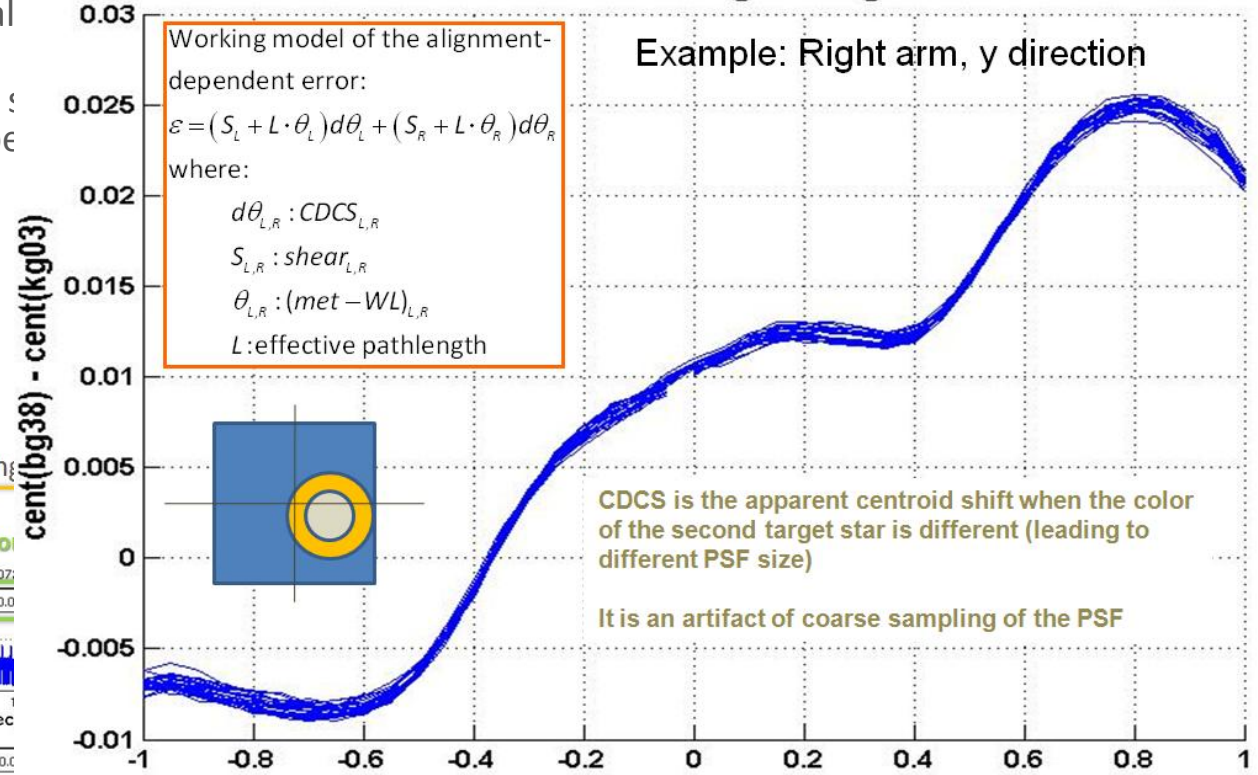


# SCDU Top Improvements - I

- Color Dependent Centroid Shifts (CDCS) cause a color

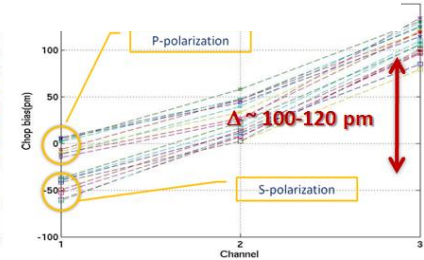
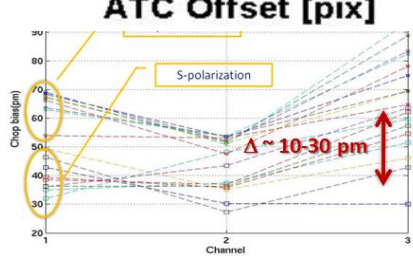
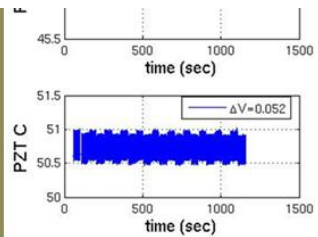
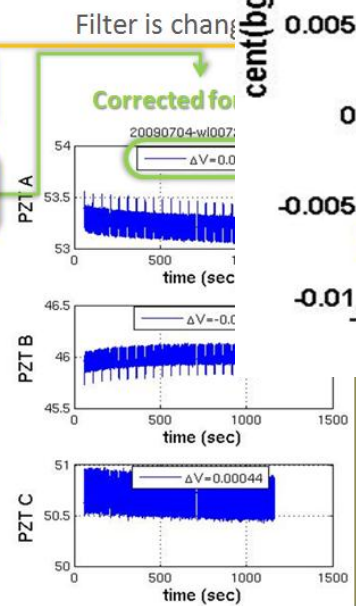
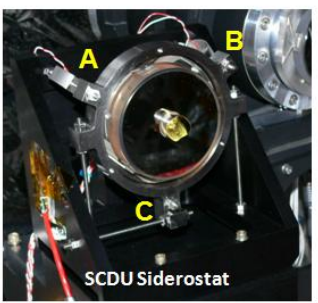
- We quantified, cal CDCS
- The results was a shear error and be consistency

AT1 Y CDCS bg38 - kg03



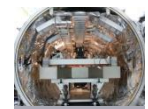
Uncorrected: PZT voltages change by 0.1 V ; pointing change between filters is about 0.2 urad

Corrected: PZT voltages change by < 0.005 V, CDCS has been corrected to better than ~ 0.01 urad



SCDU Laboratory

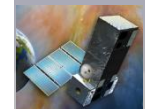
# Correcting CDCS



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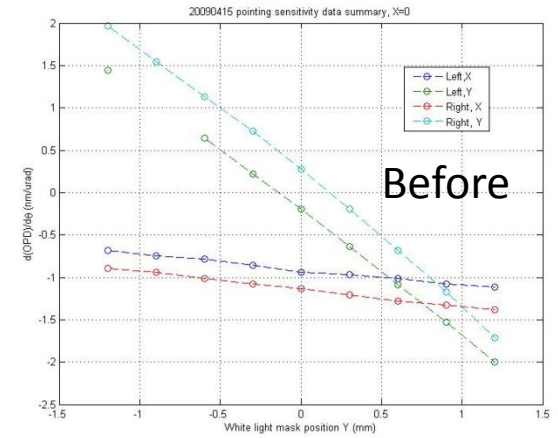


- CDCS biases are large because the PSF is undersampled by the CCD camera.
  - We're increasing the pixel density critically sample the PSF. (2 pix per  $\lambda/D$ )
- The fringe detector is an 80 channel spectrometer, so SIM measures the spectrum (and we can calculate the change in the shape of the PSF for different color stars, with one more piece of information)
- The PSF at the angle tracker CCD is non-ideal primarily due to wavefront errors in the optics ( $\sim \lambda/10$ ). We need CDCS  $< 0.005 \lambda/D$  so knowledge of the wavefront to  $\lambda/200$  is sufficient. (we expect the optics to stable  $\ll \lambda/200$ , so this is a 1 time calibration during construction/alignment) Currently we're planning to use focus diversity (in/out of focus images) to derive the wavefront errors.

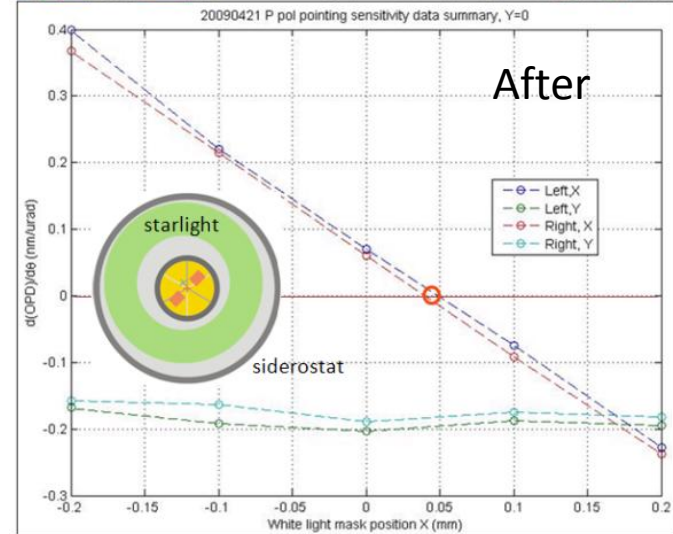
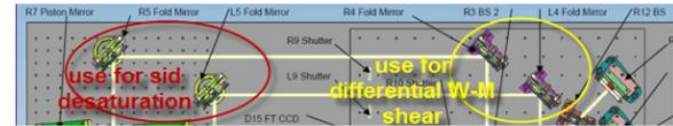
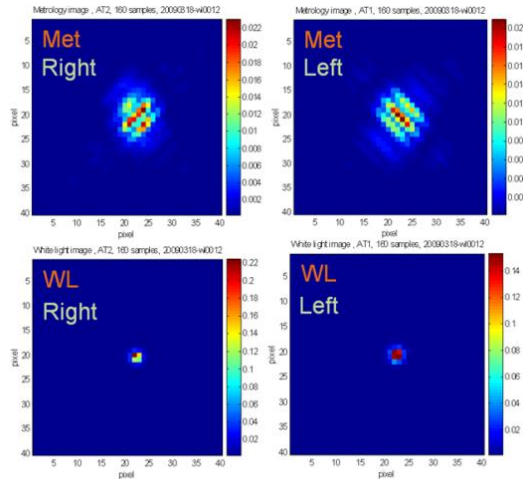
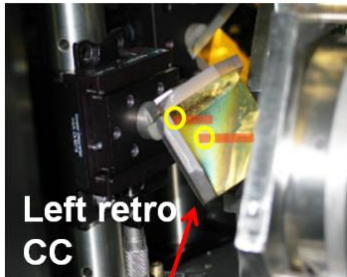


# SCDU Top Improvements - II

- **Shear** between metrology and white light causes sensitivity to pointing errors and couples with CDCS to cause bias.
- We also significantly improved **Metrology – White Light Angle Alignment**.



Before



After

after adjusting D3 to aligned (using R as matching criteria)

	R		L		Units
	x	y	x	y	
White Light	-3.992	-1.900	-3.960	1.999	pixel
Metrology	-3.995	-1.893	-3.876	2.129	pixel
WL-Met angle deviation	0.003	-0.007	-0.084	-0.130	pixel
WL-Met angle deviation	0.12	-0.28	-3.36	-5.2	urad
WL-Met radius (urad)	0.3		6.2		urad
Right-Left (urad)	3.48	4.92	Consistency between R & L arm misalignment data		urad
(R-L)-radius (urad)	6.0				urad

SIM Lite Astrometric Observatory SCDU

# Wavefront Error

- With a perfect wavefront, the central lobe of the airy pattern has zero phase and the 1<sup>st</sup> ring pi phase, etc. With an imperfect wavefront (eg  $l/20$ ) the wings of the diff pattern will have phase errors comparable to  $\lambda/20 \sim 30\text{nm}$ .
  - At a given pixel in the spectrometer, most  $\sim 60\%$  of the light is from the wavelength band for that pixel, but 20% of the light is from wavelengths that should have landed in an adjacent pixel. If the spectrum changes, the amount of light from the adjacent pixel changes. We're sensitive to a 1pm effect out of 30nm.
- The effective dispersion we see is a sum of material dispersion and wavefront error \* diffraction.
- The result is that the spectrometer has to be several times more stable than if we just had to calibrate material dispersion. (eg a particular pixel is  $600\text{nm} \pm 0.01\text{nm}$ )

SCDU

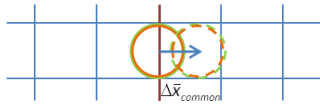
Astrometric Observatory

SIM Lite

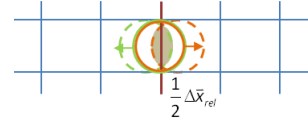
# SCDU Top Improvements - III

- **Fringe Placement** turns out to be a very important parameter: if the fringe moves after a long stroke, it corrupts the calibration.
- We developed the capability to measure the placement precisely, then measure the sensitivity, and finally control fringe placement
- At this time, our capability placement to ~ 2 milli-pixels

common-mode motion affects the applicability of the long stroke calibration

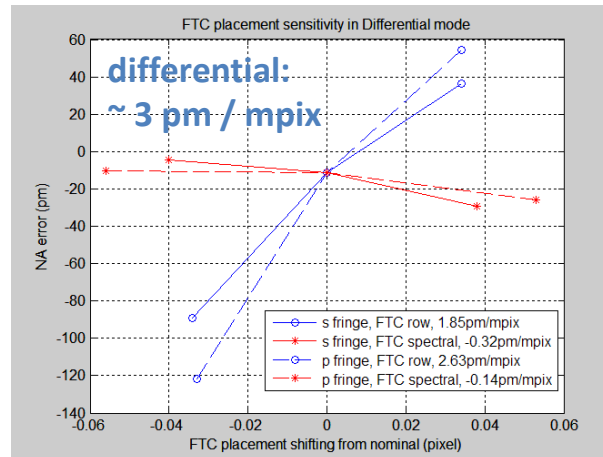
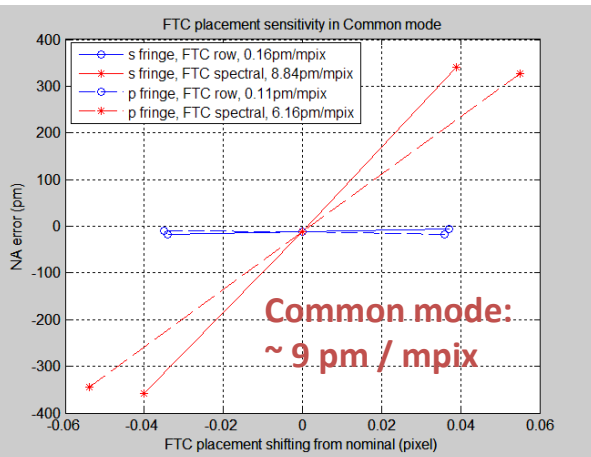
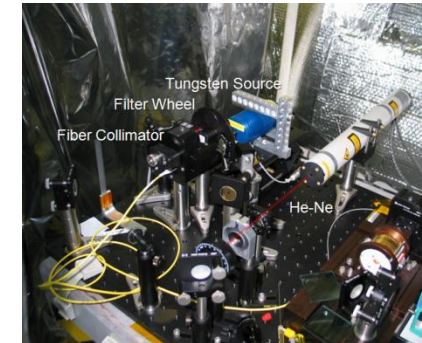
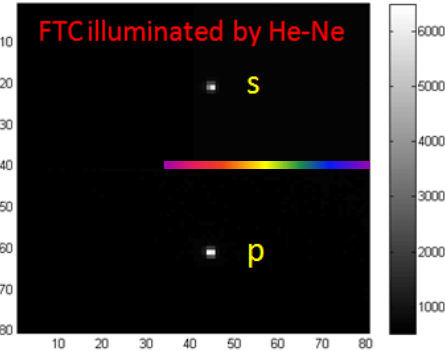
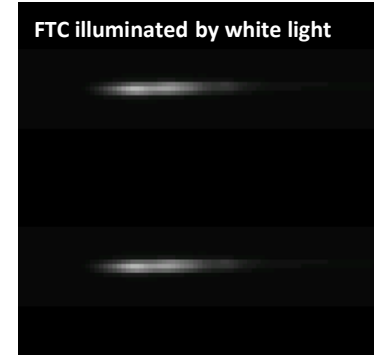


differential/relative motion in the presence of a non-flat phase profile causes a phase error



$$\delta_{tot} = \left( \hat{i} \frac{\partial}{\partial x_{com}} + \hat{j} \frac{\partial}{\partial y_{com}} \right) \mathcal{E}_{spect} \cdot \Delta \bar{x}_{common} + \left( \hat{i} \frac{\partial}{\partial x_{rel}} + \hat{j} \frac{\partial}{\partial y_{rel}} \right) \mathcal{E}_{WFE} \cdot \Delta \bar{x}_{rel}$$

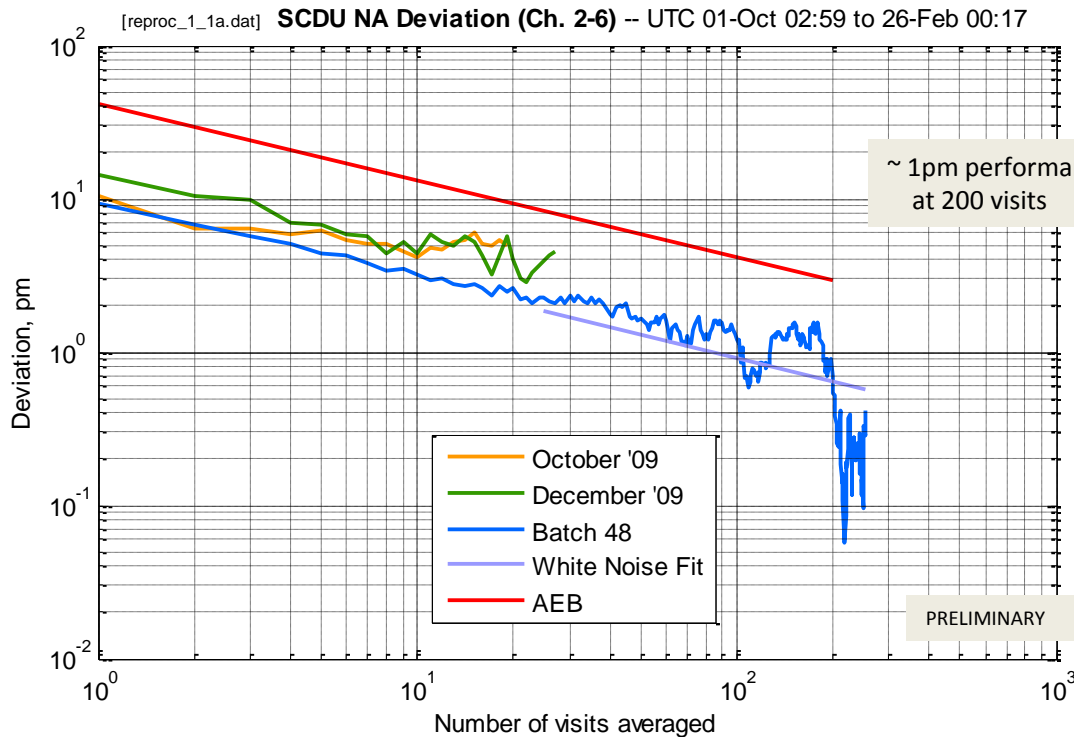
$$= \bar{\nabla} \mathcal{E}_{spect} \cdot \Delta \bar{x}_{common} + \bar{\nabla} \mathcal{E}_{WFE} \cdot \Delta \bar{x}_{rel}$$





# SCDU NA Performance Summary

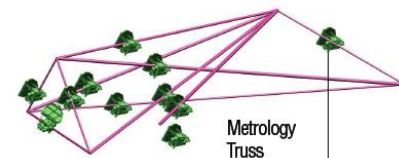
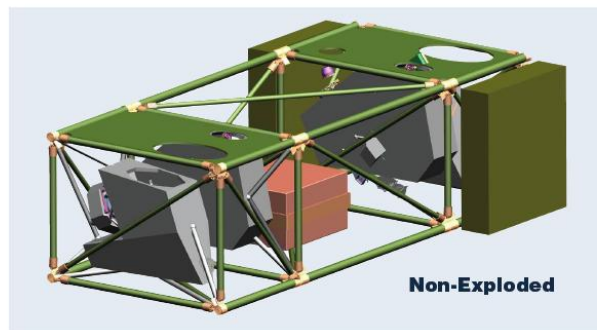
- When all the calibrations are applied, we have experimentally demonstrated that the color dependent effects can be modeled to  $\sim 1$  picometer  $\sim 30$  nanoarcsec, for long integration times.
- The calibrations we do on the ground, and on orbit, are closely tied to how we plan to analyze the data. (Ground and on orbit calibration and data analysis is viewed as different parts of 1 task.)



# SIM Lite Brassboard Status - Today



- Brassboards – form, fit and function to flight
- **Completed:**
  - Guide-2 Telescope.
  - Internal & External Metrology beam launchers.
  - Fine Steering Mirror.
  - Beam Compressor & Bench.
  - Modulation Optical Mechanism (not shown).
  - Pathlength Optical Mechanism (not shown).
  - Double Corner Cube.
  - 30 cm Siderostat mirror.
  - Precision Structure Strut.
- **In process now:**
  - Astrometric Beam Combiner (next 2 pages).
  - Metrology source pump diode assembly (not shown).
- **Planned but not yet started:**
  - Optical Delay Line
  - Siderostat gimbal mechanism.



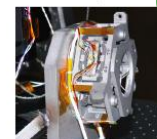
Guide Two Telescope



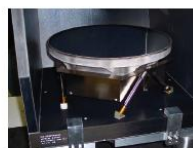
Bench



Fast Steering Mirror



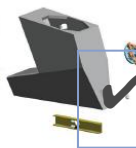
Primary Mirror



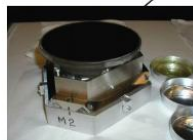
External Metrology Launcher



Optical Delay Line



Secondary Mirror (typical)



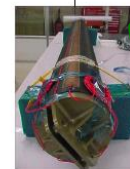
Double Corner Cube



Siderostat



Strut



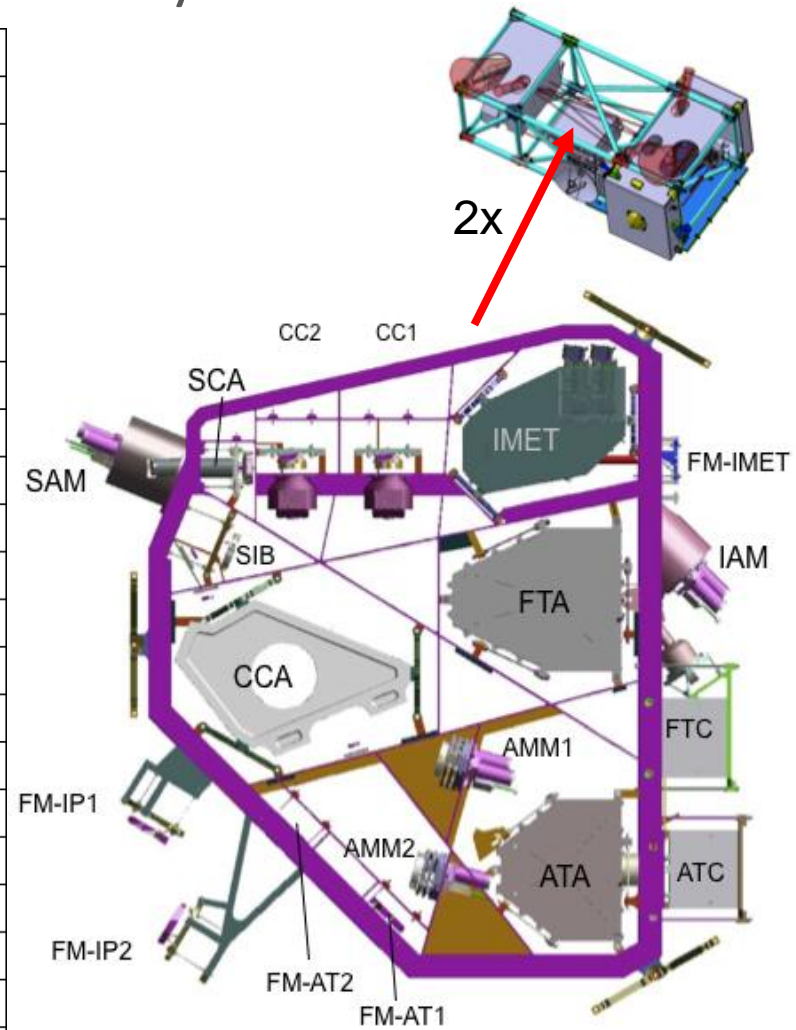
Astrometric Beam Combiner



# SIM Lite Astrometric Beam Combiner

## Astrometric Beam Combiner (ABC) Acronyms

AMM1	Alignment Mirror Mechanism on arm 1
AMM2	Alignment Mirror Mechanism on arm 2
AT	Angle Tracker = ATA + ATC
ATA	Angle Tracker Assembly
ATC	Angle Tracker Camera head
CC1	Self-check corner cube 1
CC2	Self-check corner cube 2
CCA	Compensated combiner assembly
FM-AT1	Fold mirror on AT input (arm 1)
FM-AT2	Fold mirror on AT input (arm 2)
FM-IMET	Fold mirror on IMET path
FM-IP1	Fold mirror on input port 1 (arm 1)
FM-IP2	Fold mirror on input port 2 (arm 2)
FT	Fringe Tracker = FTA + FTC
FTA	Fringe Tracker Assembly
FTC	Fringe Tracker Camera head
IAM	IMET Alignment Mechanism
IMET	Internal Metrology beam launcher
SAM	Stimulus Alignment Mechanism
SCA	Stimulus collimator assembly
SIB	Stimulus Injection Beamsplitter
SM1	Shutter mechanism 1
SM2	Shutter mechanism 2



ABC Bench (purple)  
 supports the ABC  
 assemblies.

J. Marr, R. Goullioud, M. Shao,  
 6/25/2014



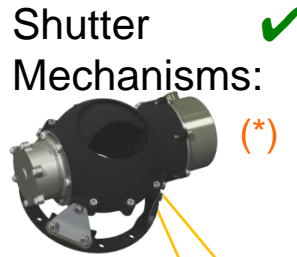
# Astrometric Beam Combiner – Status

SCDU  
 Astrometric Observatory  
 SIM Lite



✓

SCA

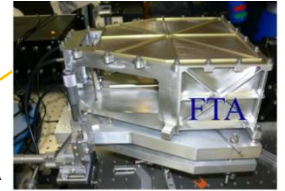


Alignment Corner-Cubes: ✓



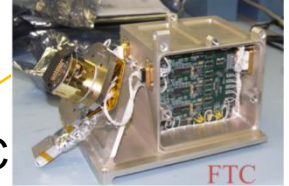
✓

IMET



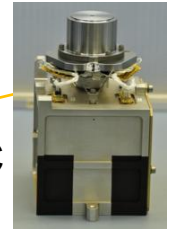
✓

FTA



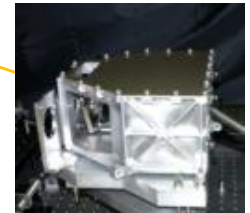
✓

FTC



✓

ATC



✓

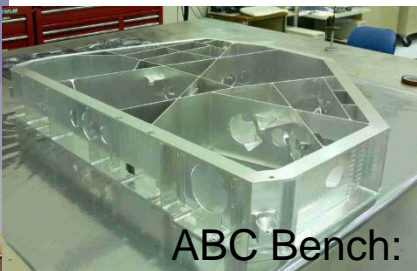
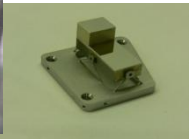
ATA



CCA



Fold Mirrors: ✓



ABC Bench: ✓

7734-169

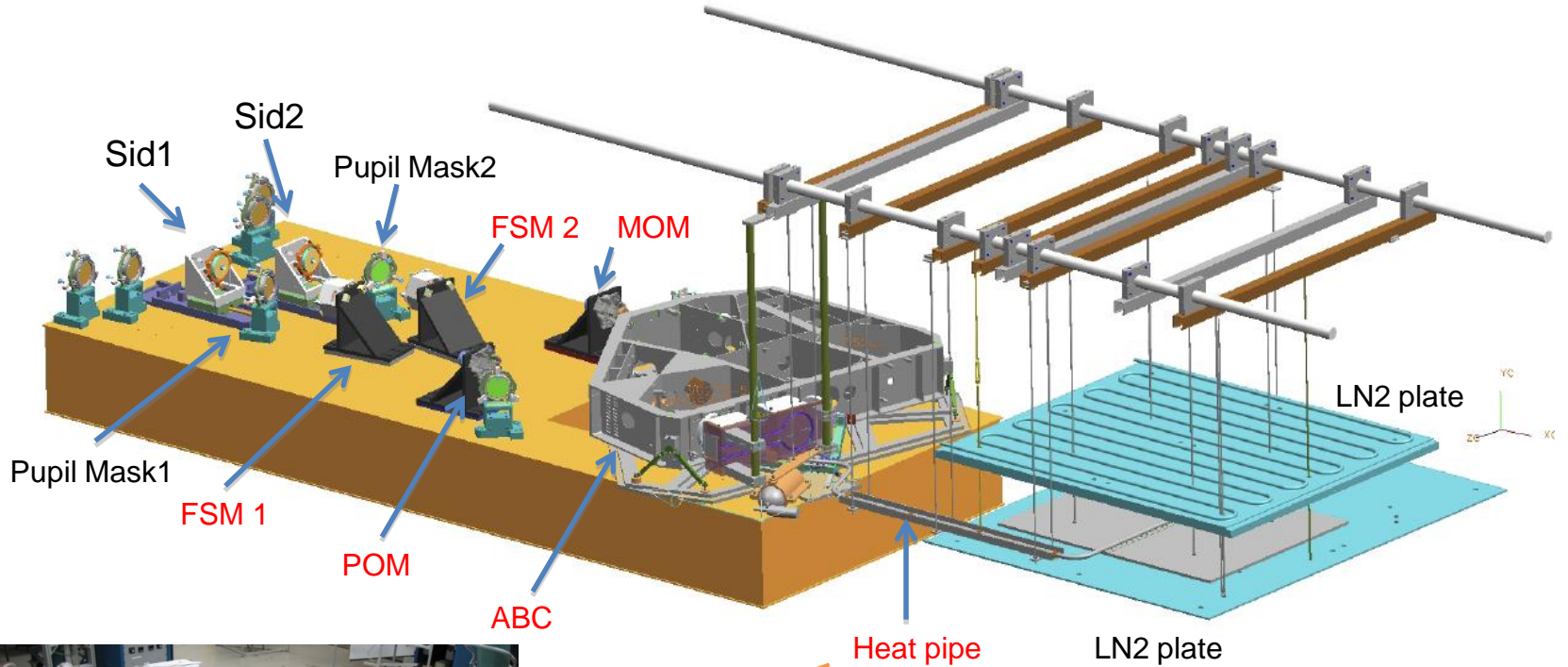


AMM ✓

(\*) Motorized actuators:  
 Was: 4/20/10; Is: 7/15/10  
 Cause: Aeroflex delay due to MSL

# Brassboard Interferometer I&T

- Single Interferometer Test
  - Astrometric, Dynamics & Control (D&C)



7734-16 SIM Lite Progress Report

**7734-168**

SIM Lite Astrometric Observatory SCDU



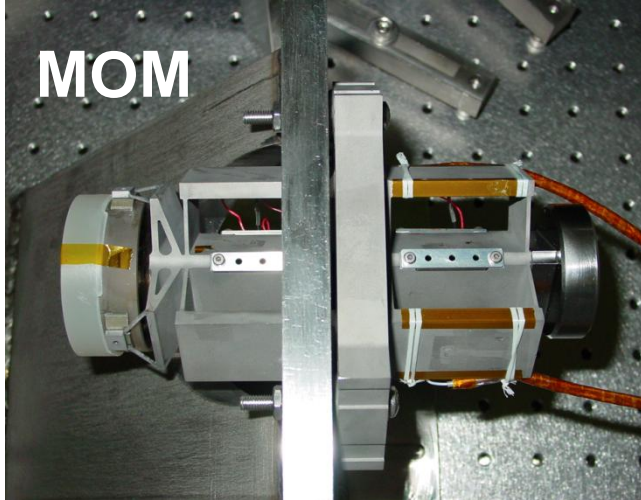
# MOM/POM/FSM (Delivered)



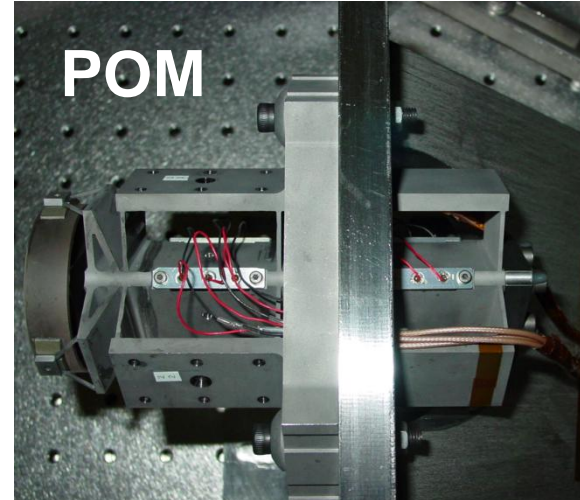
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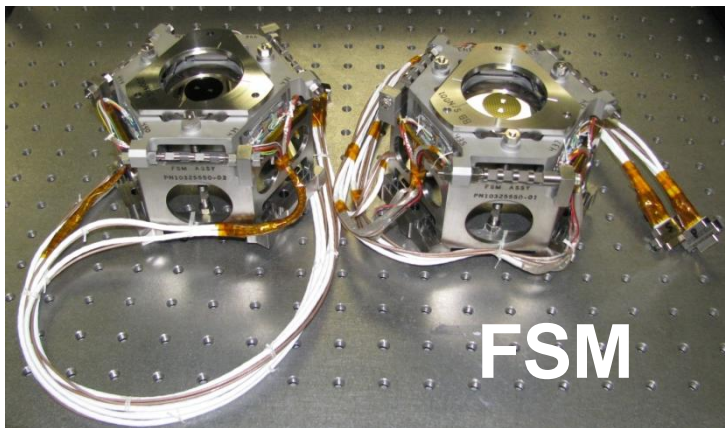
SIM Lite



MOM



POM



FSM

MOM = Modulation Optical Mechanism

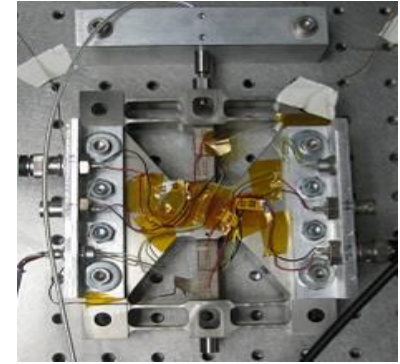
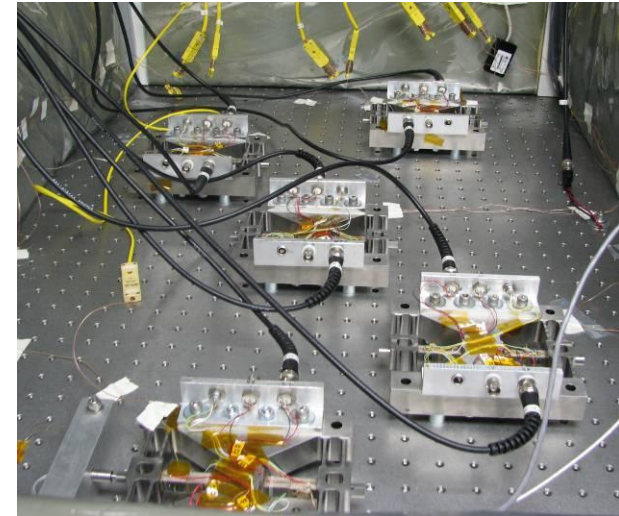
POM = Pathlength Optical Mechanism

FSM = Fine Steering Mirror

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# PZT AC Life Test Completed

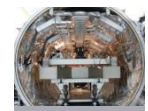
- PZT AC life test **stopped at 100B** cycles (**~5x one life**) as planned.
  - **20** PZTs in life test.
    - 10 Active; 10 Inactive
  - ~2 to ~3% degradation in deflection at end of life; very acceptable.
  - No failures.
  - Re-polling of the PZTs at 100V restores full deflection.



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6/27/08 - 23

# Summary

- The spectral calibration of SIM at 0.03 uas level was the last “laboratory” test. (driven by the search for 1 Earth planets in the HZ around 60~100 nearby stars.) We still have a photon (SNR) limit of 1uas in a 1000 sec observation.
- The project has made considerable progress building flight qualified components and subsystem ~80% of the interferometric/metrology subsystems. (units have survived vibration and thermal/vac and maintained picometer performance.)



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SIM Lite

